

# COUNCIL MEETINGS

The Municipal Government Act, Revised Statutes of Alberta 2000, Chapter M-26

## Regular council meetings

**193(1)** A council may decide at a council meeting at which all the councillors are present to hold regularly scheduled council meetings on specified dates, times and places.

**(2)** Notice of regularly scheduled meetings need not be given.

**(3)** If council changes the date, time or place of a regularly scheduled meeting, the municipality must give at least 24 hours' notice of the change

(a) to any councillors not present at the meeting at which the

(b) to the public.

1994 cM-26.1 s193

Moved by Councillor Clark to schedule Regular Meetings of Council for the 2nd and 4th Monday of the month, unless it falls on a statutory holiday and then the meeting would be moved to the following Wednesday.

**Motion 231/21**

Moved by Councillor Curle to schedule Regular Council Meetings in July and August 2022 on the fourth Monday of the month.

**Motion 232/21**

Moved by Councillor Coston to schedule the Regular Council Meetings in December 2021 on the second Monday of the month.

**Motion 233/21**

Moved by Councillor Coston to schedule the Regular Council meetings on the fourth Monday of January and February at 1:00 pm to allow for the elementary schools to attend the Council meeting during school hours.

**Motion 234/21**

## COUNCIL MEETING DATES AND TIMES

DAY	DATE	TIME
Monday	November 22, 2021	5:00 PM
Monday	December 13, 2021	5:00 PM
Monday	January 10, 2022	5:00 PM
Monday	January 24, 2022	1:00 PM
Monday	February 14, 2022	5:00 PM
Monday	February 28, 2022	1:00 PM
Monday	March 14, 2022	5:00 PM
Monday	March 28, 2022	5:00 PM
Monday	April 11, 2022	5:00 PM
Monday	April 25, 2022	5:00 PM
Monday	May 09, 2022	5:00 PM
Wednesday	May 25, 2022	5:00 PM
Monday	June 13, 2022	5:00 PM
Monday	June 27, 2022	5:00 PM
Monday	July 25, 2022	5:00 PM
Monday	August 22, 2022	5:00 PM
Monday	September 12, 2022	5:00 PM
Monday	September 26, 2022	5:00 PM
Wednesday	October 12, 2022	5:00 PM
Monday	October 24, 2022	5:00 PM